

2018 Spring Term Topic Map - Foundation Stage

Math

- Explore symmetrical patterns.
- Create repeating patterns .
- Learn to add and subtract through practical activities.
- Find one more and one less.
- Recognise 2D and 3D shapes.
- Recognise and order numbers to 20.
- Begin to count above 20 recognising the 10s.
- Order items by height, length and capacity.

Literacy

- We will begin to learn Phase 3 phonics. This will include new sounds and tricky words.
- Hear and say the initial sounds in words.
- We will learn to segment for writing.
- Write simple words
- Order sounds within a word.
- Hold a pencil correctly and control it with care.
- Read simple sentences and talk about the meaning.

Communication and Language (MB)

- Sequence the story of the gingerbread man.
- Act out stories.
- Develop vocabulary through our hospital role play.
- Design and Describe a character.
- Listen to a range of stories, make predictions and alternative endings.
- Design a setting for a story.
- Create a story using shadow puppets.
- Follow a story without props or pictures.

Understanding the world (MB)

- Design a home for the gingerbread man on an iPad.
- Program a Beebot to follow a road and retell a story.
- Learn about a range of occupations and ways of life.
- Explore what I would like to be when I grow up.
- Look at similarities and differences between ourselves.

Personal Social and Emotional Development (MB)

- Learn what happens in hospitals through our role play, involving caring for others and being kind.
- Learn to solve problems without aggression, compromising and talking about feelings.
- Speak confidently in front of the class, performing a story and talking positively about themselves.

Expressive Arts and Design (MB)

- Design and build a bridge for the Gingerbread Man.
- Use a range of tools competently.
- Learn to construct with a purpose in mind.
- Explore what happens when colours are mixed.
- Learn to work as a group, listening and responding to others ideas as well as contributing own ideas.

Physical Development

- Learn to form letters correctly, starting and finishing in the right place.
- Experiment with different ways of moving.
- Learn to jump off an object and land appropriately.
- Travel with confidence around, under, over and through climbing equipment.
- Learn to throw and catch a ball through games.